

Swiss International



Sony Centre - "Magic Bag"

Agency: TBWA London

Director: Henrik Hallgren

Production Company: Atmosfär

Year: 2008

What I did :

stab assistance

roto assistance

confetti & color splashes (not the 3D confetti)

smoke (on 10s)

cleanpainting/ and paintouts

key assistance

some 2D animations

retiming

and some comp assistance

Coca Cola - "Splash"

Agency: TBA

Director: TBA

Production Company: TBA

Year: 2008

What I did:

Compositing and...

"main shot" (included in pdf)

Baloons on top of house

"Main shot" - Mattepaint

(some of the houses created by me
coloring of the bg houses

valley-wall)

Popcorn shots

Continuity fixes and replacement ideas

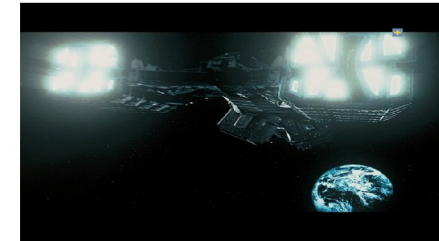
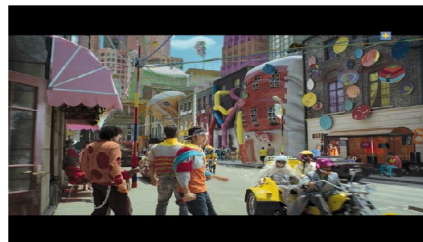
Zoomout finalshot

Retiming

Key

Adding of extra scooter people

Mastering



Centraal Beheer - "UFO"

Agency: DDB Amsterdam

Director: Stylewar

Production Company: Stink London

Year: 2008

What we did at Swiss:

The ship (in 3D) and all of the exterior shots

What I did extra:

Paint out flickering in the engines

Compositing some of the exterior shots

(one cutout of the final)

and some comp assistance for other shots

Final tweaks for the Final

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Kiwi - "Crazy Train"

Agency: *SMFB*

Director: *Johan Skog, Niklas Fröberg*

Production Company: *Moland Film*

Year: *2008*

What I did:

*all the compositing of the "mother of all shots"
mattepaint on wall (layout, composite & buildup)*

2D animation of...

shelf

trees

bridge drag up

part of the trainmotions)

cleanpainting

smoke and city in the final shot (included)

and some comp assistance on several shots

Ikea - "Chicken"

Agency: *Forsman Bodenfors*

Director: *Jesper Kouthoofd Inc.*

Production Company: *Catcom*

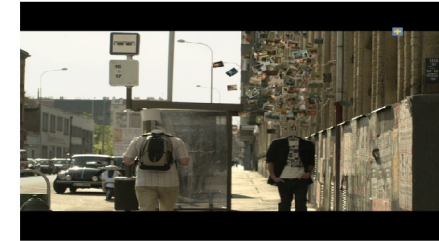
Year: *2007*

What I did:

*Chicken integration on secretary shot
(included in pdf)*

chicks duplication

and comp assistance



Sony Cybershot - "You are what you shoot"

Agency: *Fallon UK*

Director: *Stylewar*

Production Company: *Stink UK*

Year: *2007*

What I did :

some head removals

3D integration

cleanpainting

skyreplacement

and some comp assistance on several shots

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Bosch - "Foodsafe"

Agency: TBA
Director: Stylewar
Production Company: TBA
Year: 2007

What I did:
Wireremoval
the comp of the road set extension.
people in car fix
and some comp assistance for several shots

Com Hem - "Christmas"

Agency: TBA
Director: TBA
Production Company: TBA
Year: 2008

What I did:
small enviroment effects
some of the grading of man
retiming
keying
some comp assistance on a couple of shots



Mcdonalds - "Cliff"

Agency: TBA
Director: TBA
Production Company: TBA
Year: 2008

What I did:
Put some motion in the mattepainting
Keying
Painting
and the let go of the branch part

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The Sun - "Giant Paper"

Agency: *Euro RSCG London*

Director: *TBA*

Production Company: *TBA*

Year: *2008*

What we did at Swiss:

Mask out the paper for separate grade

What I did extra:

Mattepaint

Paint out markers

grading continuity

and comp assistance for several shots

Dressman

Agency: *TBA*

Director: *TBA*

Production Company: *TBA*

Year: *2008*

What I did:

online bonus comp assistance

painting of weird serious grade artifacts

saturation of strong background colors

jacket sleeve extension

wipes

morph of ball



Dassault Systems - "See What You Mean.V2"

Agency: *June Twenty-First*

Director: *Stylewar*

Production Company: *Les Telecreateurs*

Year: *2007*

What I did :

Tracking

3D props for the last shot (some of them left out)

compositing a lot of the train/ character shots

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Eniro - "Omdöme"

Agency: *TBA*

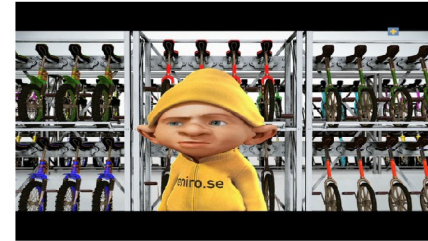
Director: *Felix Herngren*

Production Company: *TBA*

Year: *2008*

What I did:

Majority of the compositing and grading of the 3D character



Eniro - "Köp & Sälj"

Agency: *Ogilvy*

Director: *Swiss*

Production Company: *Swiss*

Year: *2007*

What I did:

*All of the compositing and grading of the 3D character.
Light continuity fixed in one of the shots
Repairing of "melting eyes" from 3D
Lipsync changed at one spot
painting hand
camerashake
animation of side view shelves
matrix effect*

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World Cup

Year: 2006

What I did:
*Compositing of several shots
Animation on ball on a couple of shots
Did some of the tracking
and some comp assistance*

GB Glace - "carte d'Or"

Year: 2006

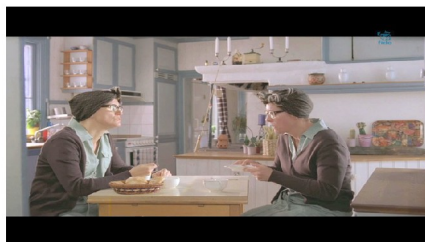
What I did:
*TV channel switch effect
and some comp assistance*



Hoppet [2007]

Year: 2006

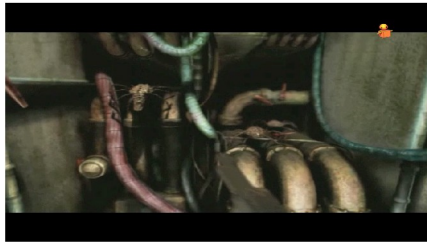
What I did:
*compositing of the war zone explosions
Flying kite scenes (not the intro-scene)
Banner replacement
and some comp assistance on a couple of shots*



Göta Kanal 2 [2006]

Year: 2006

What I did:
*Continued the work for the Roto/ Key of Regina
Lund
and some comp assistance on a couple of shots*



VFX - school project

Year: 2005

What I did:

2D/3D Lighting

Grading

Environment effects